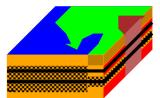


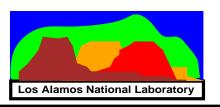
ATMOSPHERIC PRE-CORRECTED DIFFERENTIAL ABSORPTION TECHNIQUES TO RETRIEVE COLUMNAR WATER VAPOR: THEORY AND SIMULATIONS

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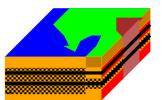


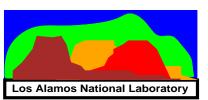


EXISTING WATER VAPOR RETRIEVAL METHODS

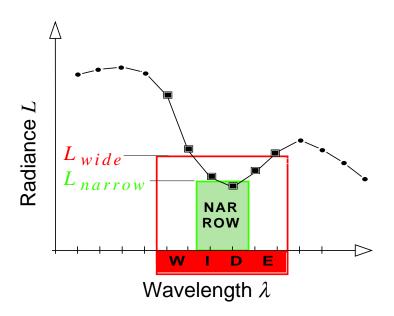
- 1. Differential absorption techniques based on:
 - (a) Narrow-Wide (N/W) ratio between overlapping spectrally wide and narrow channels (Frouin et al, 1990)
 - (b) Continuum Interpolated Band Ratio (CIBR) between a measurement channel and the weighted sum of two reference channels (Green et al, 1989, Bruegge et al, 1990, Gao and Goetz, 1990a, and Carrére and Conel, 1993)
- 2. Non-linear fitting techniques which are based on spectral radiative transfer calculations (Gao and Goetz, 1990b, Green et al, 1993).





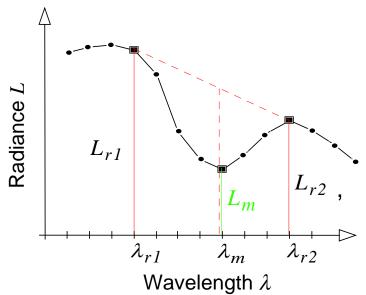


Narrow/Wide



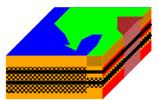
$$R_{N/W} = \frac{L_{narrow}}{L_{wide}}$$

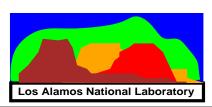
Continuum Interpolated Band Ratio



$$R_{CIBR} = \frac{L_m}{\omega_{r1} \cdot L_{r1} + \omega_{r2} \cdot L_{r2}} \qquad \omega_{r1} = \frac{\lambda_{r2} - \lambda_m}{\lambda_{r2} - \lambda_{r1}} \qquad \omega_{r2} = \frac{\lambda_{r1} - \lambda_m}{\lambda_{r2} - \lambda_{r1}}$$







ATMOSPHERIC PRE-CORRECTED DIFFERENTIAL ABSORPTION

DERIVATION:

STEP 1: Duntley in 1948 expressed the radiance L measured in channel i by a sensor as:

$$L_{i} = \rho_{g,i} \frac{E_{i}}{\pi} T_{i} + L_{h,i} (1 - T_{i}^{*}) = L_{g,i} T_{0,i} T_{i}(PW) + L_{p,i}(PW), \qquad (1)$$

where

 $\rho_{g,i}$ is the ground reflectance, PW is the precipitable water in $[gcm^{-1}]$,

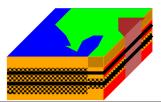
 E_i is the solar irradiance, T_i is the total transmission,

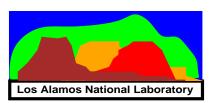
 $L_{h,i}$ is the radiance one would measure in a plane parallel atmosphere in horizontal direction,

 T_i^* is a special transmission term (Duntley assumes: $T_i = T_i^*$),

 $T_{0,i}$ transmission without any water vapor and $L_{p,i}$ is the path radiance.







STEP 2: Linear interpolation of radiance in measurement (m) channel:

$$L_m(PW) = [w_{r1}L_{g,r1}T_{0,r1} + w_{r2}L_{g,r2}T_{0,r2}]T_m(PW) + L_{p,m}(PW), \quad (2)$$

where

$$w_{r1} = \frac{\lambda_{r2} - \lambda_m}{\lambda_{r2} - \lambda_{r1}}$$
 and $w_{r2} = \frac{\lambda_m - \lambda_{r1}}{\lambda_{r2} - \lambda_{r1}}$. (3)

STEP 3: Solve for $T_m(PW)$:

$$T_m(PW) = \frac{L_m - L_{p,m}(PW)}{w_{r1}(L_{r1} - L_{p,r1}) + w_{r2}(L_{r2} - L_{p,r2})} \tag{4}$$

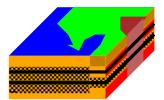
STEP 4: Approximate $L_{p,m}$ with polynomial of second (or higher) order:

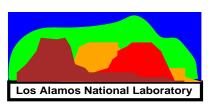
$$L_{p,m}(PW) = aPW^2 + bPW + c + L_{\text{adj,m}}, \tag{5}$$

APDA Ratio:

$$R_{APDA}(PW) = \frac{L_m - (aPW^2 + bPW + c)}{w_{r1}(L_{r1} - L_{p,r1}) + w_{r2}(L_{r2} - L_{p,r2})}.$$
 (6)





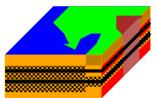


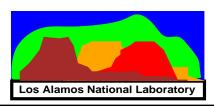
ITERATIVE APDA SOLUTION

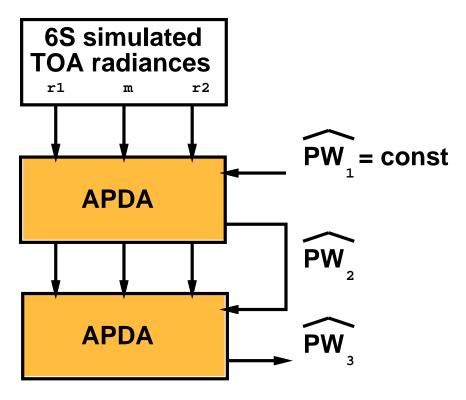
GOAL: Find precipitable water PW(j, k) for pixel (j, k):

- 1. Use a radiative transfer code (6S or MODTRAN 3) to compute the path radiance $L_{p,m}$ for an average reflectance background (e.g. $\rho_{g,i}=0.4$) as a function of water content and fit a polynomial (eq.(5)) to $L_{p,r1}$ and $L_{p,r2}$ for a zero reflectance backgrounds. Note that the path radiances $L_{p,r1}$ and $L_{p,r2}$ are assumed to be independent of PW.
- 2. Use a spectral radiative transfer code (6S or MODTRAN 3) to compute the total radiance over a zero reflectance background as a function of water vapor PW. Since the ratio $R_{APDA}(PW)$ decreases monotonically with increasing water vapor a spline interpolation is used to go from a given ratio to columnar water vapor.
- 3. Assume as a starting value an average water vapor \overline{PW}_1 for the whole scene.



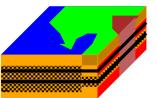


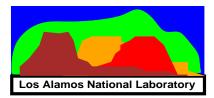


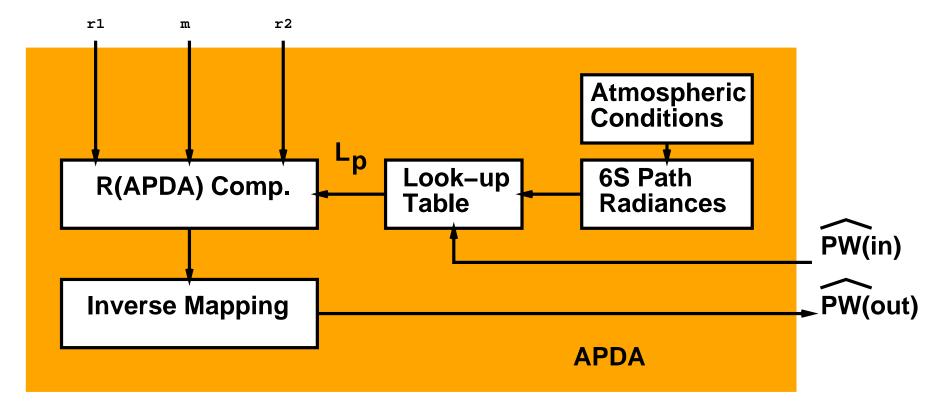


General schematic for iterative APDA on the 6S simulated TOA radiance data set.



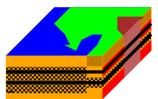


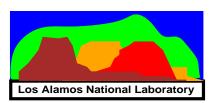




Detailed schematic for APDA retrieval.

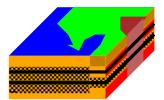


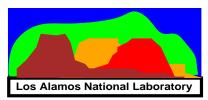




- 4. Compute $R_{APDA}(j,k)$ for each pixel (j,k) using equation (6) and use the cubic spline interpolation to get a second estimate $PW_2(j,k)$ for the columnar water vapor.
- 5. Substitute $PW_2(j,k)$ for PW the right side of equation (6) to get a better atmospheric pre-corrected differential absorption ratio $R_{APDA}(j,k)$.
- 6. Determine from the second ratio $R_{APDA}(j,k)$ a third water vapor amount $PW_3(j,k)$ using the cubic spline interpolation.
- 7. Repeat steps 5 and 6 a few times or until $|PW_i(j,k) PW_{i-1}(j,k)| \le 10^{-4}$.







CONTINUUM INTERPOLATED BAND RATIO (CIBR)

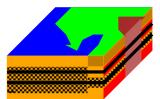
DEFINITION:

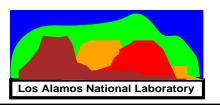
$$R_{CIBR} = \frac{L_m}{w_{r1}L_{r1} + w_{r2}L_{r2}} \tag{7}$$

NOTES:

- The CIBR assumes that the <u>underlying</u> surface reflectance is linear over the range of wavelengths of interest.
- The CIBR works for highly reflective backgrounds (e.g. playas)
- Influence of path radiance for dark targets has been recognized since 1989 but has not been explicitly treated (except in non-linear fitting methods).

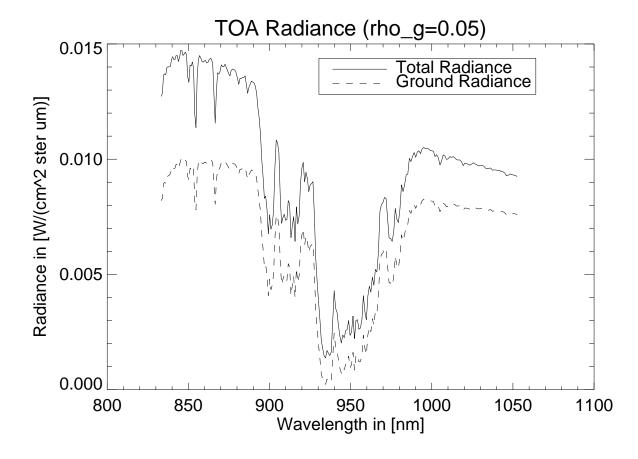




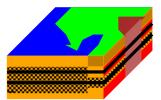


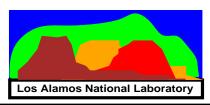
DARK TARGET CIBR:

$$R_{CIBR}(\rho_{g,i} \approx 0.) \approx \frac{L_{p,m}(PW)}{w_{r1}L_{p,r1} + w_{r2}L_{p,r2}}.$$
Thus $R_{CIBR} \approx L_{p,m}(PW) = L_{h,m}[1 - T_m^*(PW)] \neq T_m(PW).$ (8)



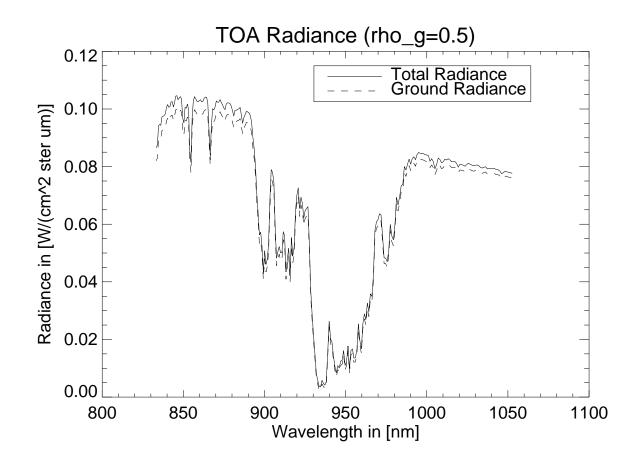




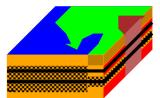


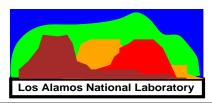
BRIGHT TARGET CIBR:

$$R_{CIBR}(\rho_{g,i} \approx 1.) \approx Const T_m(PW).$$
 (9)









COMPARISON CIBR AND APDA

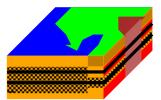
PROCEDURE:

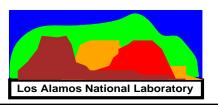
Computed irradiances, transmissions and path radiance (with MODTRAN3 using the DISORT option).

PARAMETERS:

- Atmospheric state was mid-latitude summer,
- Visibility of 23 km,
- ullet Columnar water vapor was fixed at 2.4 g/cm^2 ,
- Target height was at 0.4 km,
- Sun zenith at 40 degrees and
- Spectral resolution ≈ 1 nm.

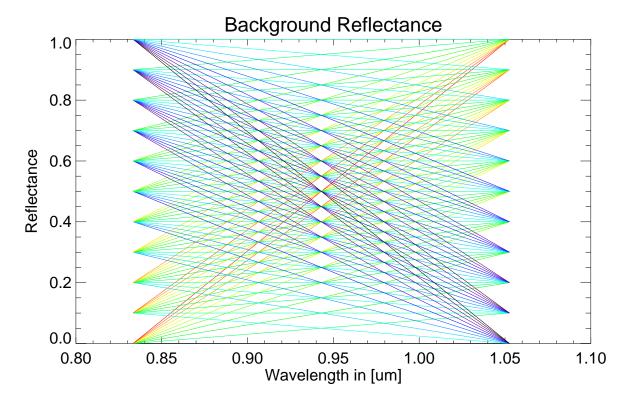






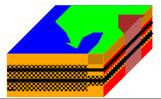
• The ground reflectances $\rho_{g,1}$ and $\rho_{g,2}$ was changed from 0.05 to 1. in steps of 0.05:

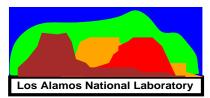
$$\rho_g(\lambda) = \rho_{g,1} + \frac{\rho_{g,2} - \rho_{g,1}}{\lambda_{max(r_2)} - \lambda_{min(r_1)}} \lambda - \lambda_{min(r_1)}. \tag{10}$$



Back ground reflectances (color indicates slope).

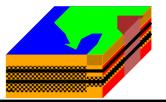


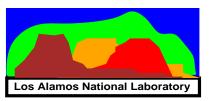


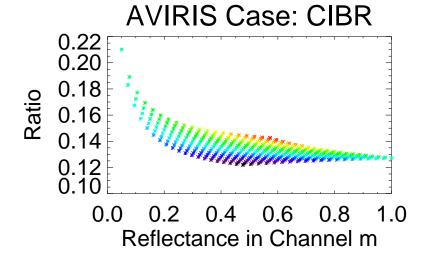


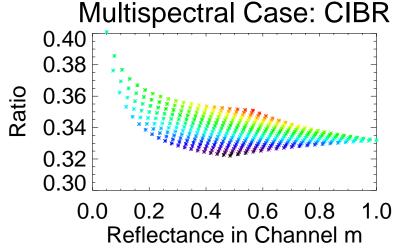
Channel	AVIRIS Case	Multi-Spectral Case
r1	0.869 - $0.879 \ \mu m$	0.86-0.89 μm
\overline{m}	0.936-0.946 μm	0.91-0.97 μm
r2	$0.994 - 1.004 \ \mu m$	0.99-1.04 μm

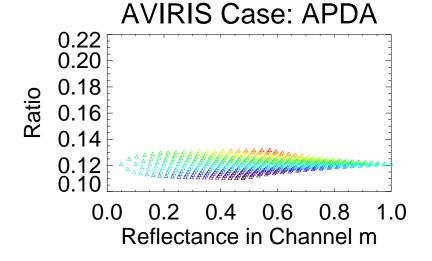


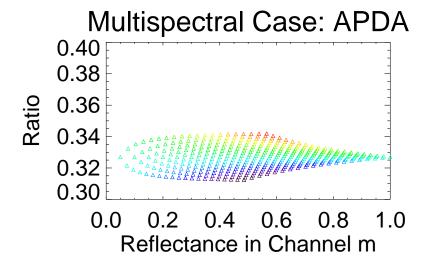












Water vapor ratios as a function of band-averaged ground reflectance of channel 2 for a 10 nm bandwidth instrument (AVIRIS) and a multi-spectral instrument using Duntley's model.



BACKGROUND/WATER VAPOR EFFECTS ON CIBR/APDA

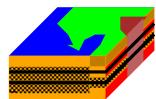
GOAL: Test the behavior of CIBR and APDA techniques over spectrally varying backgrounds SPECTRAL DATA BASES:

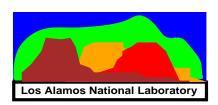
- 190 mineral spectra (JPL/Univ. of Colorado)
- 64 spectra of man-made/natural materials
- 125 simulated vegetation spectral data base with variable leaf water content (PROSPECT and radiosity models used)

STEPS:

- Re-sampled spectra at 2.5 nm sampling distance.
- Compute the TOA radiance over the water vapor band centered on 940 nm.
- Vary water vapor amounts from 0.05 to 5 g/cm^2 in 12 steps (only data from 1 to 5 g/cm^2 was used).







- Atmosphere had a constant visibility of 20 km with continental aerosols.
- Target height was set at sea level.
- Sensor located above the atmosphere.

RMS relative error in percent:

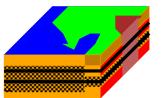
$$\varepsilon(PW_j) = 100 \sqrt{\frac{1}{N} \sum_{i=1}^{N} \left[\frac{(PW_{j,true} - PW_{i,est})}{PW_{j,true}} \right]^2}$$

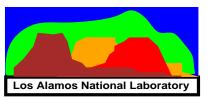
in water vapor for all N=379 reflectance spectra as a function of water vapor.

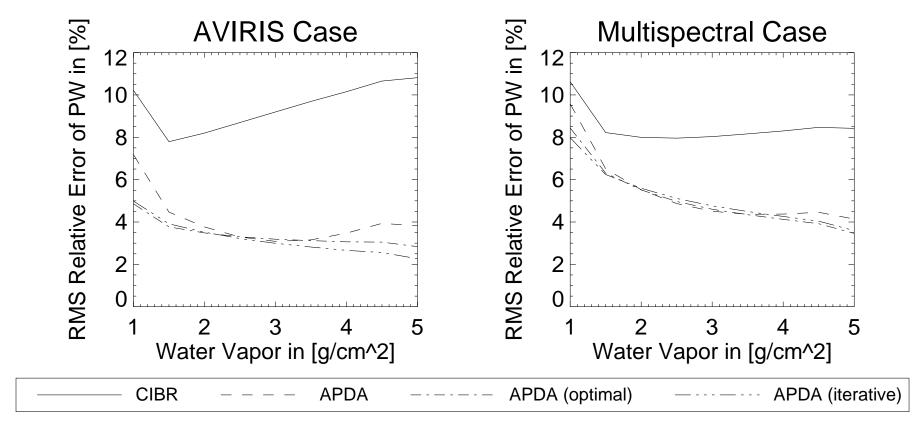
4 TECHNIQUES:

- 1. CIBR: Original CIBR equation (7).
- 2. **APDA**: Regular APDA equation (6) using a fixed water vapor amount of 3 g/cm^2 to compute the path radiance $L_{p,m}$.
- 3. **APDA** (optimal): Equation (6) with computed water vapor dependent path radiance $L_{p,m}(PW)$.
- 4. APDA (iterative): Equation (6) with the iterative scheme (5 iterations).



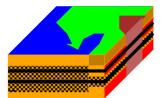


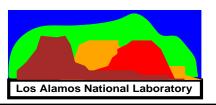




RMS relative error $\varepsilon(PW_j)$ in % in water vapor for all 379 reflectance spectra as a function of water vapor for four different water vapor retrieval techniques.



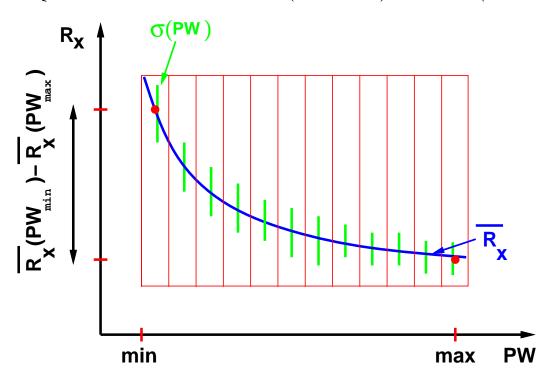




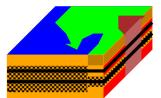
QUASI SIGNAL TO NOISE RATIO (SNR):

$$SNR(R_x(PW)) = \frac{\overline{R}_x(PW_{min}) - \overline{R}_x(PW_{max})}{\sigma(R_x(PW))},$$

where $x = \{CIBR, APDA, APDA(optimal), APDA(iterative)\},$ (11)







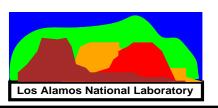
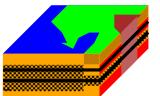
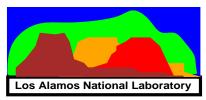


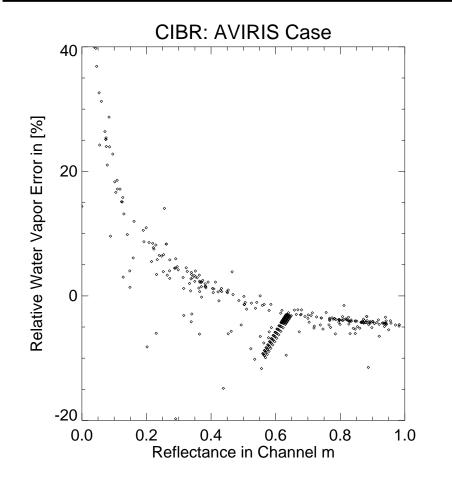
Table 1: SNR comparison							
Case:	AVIRIS		Multi-spectral				
Retrieval Technique	Range of R	$\overline{\sigma(R)}$	$SNR_{min/max}$	Range of R	$\overline{\sigma(R)}$	$SNR_{min/max}$	
CIBR	0.243	0.01607	14.7-15.8	0.267	0.01511	16.7-17.9	
APDA	0.253	0.00604	21.5-58.7	0.277	0.00870	18.4-42.1	
APDA (optimal)	0.245	0.00496	30.5-66.8	0.267	0.00789	20.7-50.2	
APDA (iterative)	0.246	0.00497	30.5-66.6	0.270	0.00796	21.2-49.7	

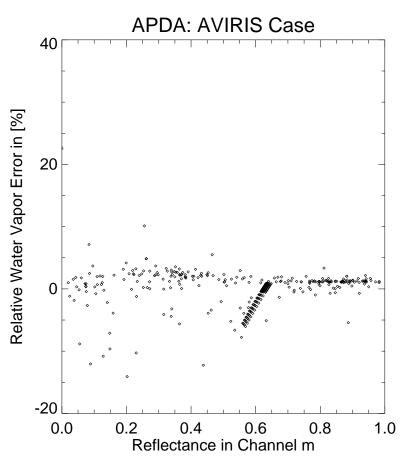
Table 2: Percentage of reflectance spectra above 5% and 10% RMS Relative Water Vapor Error							
Retrieval Technique	AVIRIS 5%	Multi-spectral 5%	AVIRIS 10%	Multi-spectral 10%			
CIBR	35.3562	32.9815	9.49868	13.1926			
APDA	8.17942	21.1082	1.84697	3.16623			
APDA (optimal)	8.70712	20.3166	2.37467	3.43008			
APDA (iterative)	7.91557	20.3166	1.84697	3.16623			





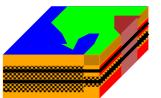


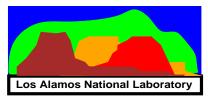


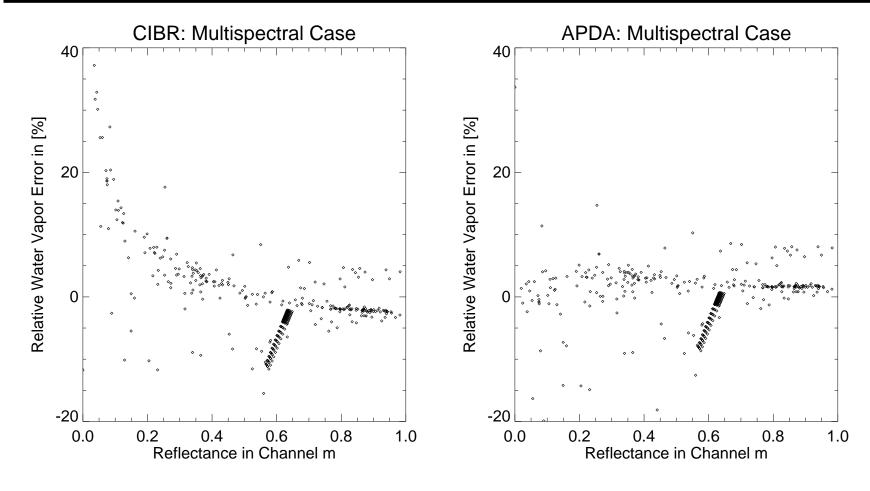


Relative water vapor errors over 379 backgrounds as a function of band-averaged ground reflectance for a 10 nm bandwidth instrument (AVIRIS). Note the lined up points near 0.6 reflectance are from canopy spectra.



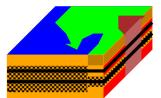






Relative water vapor errors over 379 backgrounds as a function of band-averaged ground reflectance for a multi-spectral instrument. Note the lined up points near 0.6 reflectance are from canopy spectra.





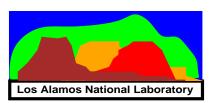


Table 3: Materials with RMS Relative Water Vapor Errors > 10% (AVIRIS Case)

CUMMINGTONITE-IN-6A (sloped) (non-linear)

FAYALITE-NS-1A (dark) (sloped) (non-linear)

MOLYBDENITE-S-11A (sloped)

TRIPHYLITE-P-4A (sloped)

ENSTATITE-IN-10B (sloped) (non-linear) HEMATITE-FE2602 (sloped) (non-linear) SIDERITE-COS2002 (sloped) (non-linear)

Table 4: Materials with RMS Relative Water Vapor Errors > 10% (Multi-spectral Case)

ANTHOPHYLLITE-IN-8A (non-linear)

BUDDINGTONITE-NHB2301

DICKITE-PS-3A (dark) (sloped) (non-linear)

FAYALITE-NS-1A (dark) (sloped) (non-linear)

MOLYBDENITE-S-11A (sloped)

ANTLERITE-SO-11A (sloped) (non-linear)

CUMMINGTONITE-IN-6A (sloped) (non-linear)

ENSTATITE-IN-10B (sloped) (non-linear)

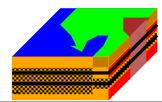
HEMATITE-FE2602 (sloped) (non-linear)

SIDERITE-COS2002 (sloped) (non-linear)

TOURMALINE-DRAVITE-S-CS-1A (dark) (sloped) (non-linear)

TRIPHYLITE-P-4A (sloped)







CLASSIFICATIONS OF BACKGROUND SPECTRA:

DARK: If reflectance in channel m below 0.1

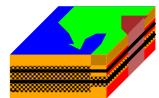
SLOPED: If

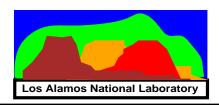
$$R_{slope} = \frac{|\overline{\rho_{g,r1}} - \overline{\rho_{g,r2}}|}{\overline{\rho_{g,r1}} + \overline{\rho_{g,r2}}} > 0.05.$$

NON-LINEAR: $R_{non-linear} < 0.95$ and $R_{non-linear} > 1.05$

$$R_{non-linear} = \frac{\overline{\rho_{g,m}}}{w_{r1}\overline{\rho_{g,r1}} + w_{r2}\overline{\rho_{g,r2}}}$$



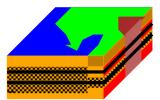


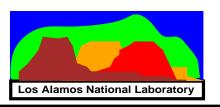


CONCLUSIONS

- An efficient technique to determine the amount of columnar water vapor has been derived from a modified radiative transfer equation.
- The technique seems to work much better than the current CIBR techniques which neglect the effects of path radiance.
- We show how the CIBR and APDA behave over dark, bright and spectrally variable backgrounds.
- ullet A large number of mineral, man-made and simulated vegetation spectra were used and the relative water vapor error lies within $\pm 5\%$ for most reflectance spectra.
- A challenge remains to determine water vapor over dark surfaces such as water since the path radiance is now the only quantity containing information about the water vapor.
- More work is also needed to retrieve water vapor in rough terrain.
- The presented techniques may also be useful to retrieve other gases such as CO_2 and O_2 .



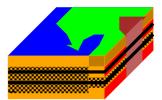


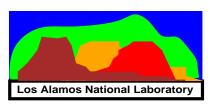


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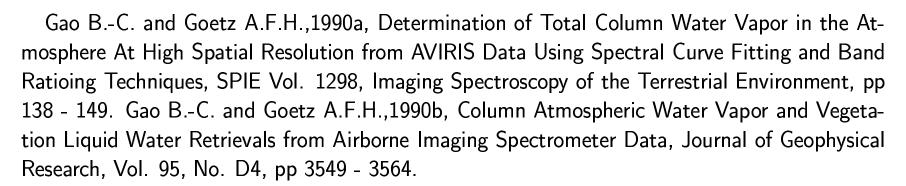


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